

Korynn Newville

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I am designer who is innovative, thrives in collaboration and is ecology sensitive. I am curious by nature, and enjoy being challenged and creative. My curiosity has lead me to have a wide range of experiences listed below. These experiences have given me tools to approach architecture in different ways, problem - solving skills and to be adaptive.

Education

Master of Architecture

*The School Of The Art Institute - Chicago, Illinois
September 2017 - Expected Graduation, May 2020*

Student Ambassador, Awarded Elissa Tenney SAIC Incentive Scholarship,
Awarded John Kurtich Travel Scholarship, Study trip to Mexico City

Bachelor of Design in Architecture - Minor in Global Studies

*University of Minnesota - Minneapolis, Minnesota
Graduated August 2016*

Study Abroad

*Santa Reparata International School of Art - Florence, Italy
August 2013 - December 2013*

Work Experience

Superintendant Intern

*Triple 'N' Construction
June 2019 - August 2019*

Keeping the job moving by scheduling inspections, change orders, material ordering, demolition process, finishes, billing, architect relationship

Teacher Assistant

*The School Of The Art Institute
Spring 19' - Fall 19'*

TA for studio courses teaching programs,
modeling, course outlines

Woodshop Monitor

*The School Of The Art Institute
Spring 18' - Spring 19'*

Helping students with models, furniture,
CNC, tool check out

Researcher and Designer

*Amanda Williams Intern
Spring 2018' - Fall 2018'*

Exhibition work, design research, drawings for fabrication, 3D modeling,
client meetings, material research

Architectural Designer

*Studio M Architects
June 2016 - 2017, Summer Internship 2015*

Project proposals, 3D modeling, interior library manager, drafting, code requirements, client meetings, on-site experience

Other

Exhibition Experience

Space PII with Ang Li (2019), Chicago Art Biennale with Amanda Williams (2018),
Venice Architecture Biennale with Dimensions of Citizenship (2018), Northern Sparks
with UMN (2017), Art Fair with AIAS fundraiser (2016)

AXP Hours: 40% Completed

*Design: Research,
Sustainability, To think ahead,
Story telling, Empathy*

*Digital: Revit, Rhino,
AutoCad, SketchUp, Adobe
Suite, ArcMap, Bluebeam*

*Analog: Material Experiments,
Model Making, Woodwork,
CNC, Laser Cut*

*Human Activities: Improv, Painting,
Snowboarding, Outdoor Recreation,
Traveling, Cooking*

*Travel Experiences: Europe, around
United States, Canada, Mexico*